

# Corona Inline Rulebook

## Registration Rules:

- All teams must pay \$450 of the league fee during early registration to secure a spot in a league.
- \$900 must be paid **PRIOR TO THE START OF THE FIRST GAME**. Full balance due **BEFORE THE SECOND** game.
- All registration/team fees are NON-REFUNDABLE.
- All players must be registered with Corona Inline and have a completed waiver on file.
- All players must have a current Rinks Membership.
- Each team is responsible for providing one representative (captain) who will directly deal with the Hockey Director. They are responsible for providing one email address and one correct phone number in which suspensions and other information can be communicated. This representative is responsible for checking their email and communicating any rink related news to their team.

## Roster Rules:

- **Players must play and SIGN IN at the front desk for a minimum of 5 regular season games in order to be eligible for playoffs.** Front desk staff are not responsible for making sure you sign in. Sign-in attempts for games from previous weeks will not be counted.
- Roster checks must be made **after** the game starts and **before** the FIRST period ends (Not during the first intermission). Roster checks **MUST** be called by the captain of the team. If the roster is legal, a two-minute delay of game penalty will be given to the team questioning the roster, and will lose their timeout as penalty.
- Any team using illegal players will forfeit the game immediately after the roster has been locked (after game 4).
- If a player is on the roster, but was not signed in for the mandatory 5 games the team with the illegal player will be given a four-minute double minor penalty for an illegal roster. Additionally, the illegal player will be ejected from the game and the team with the illegal player will also lose their team's timeout.
- Goaltenders must be on the roster, but do not have to be signed in for the mandatory 5 games.
- It is the responsibility of each player to sign in before his/her game. If you fail to sign in for a given game, the score sheet for that game will not be checked and will not be used for a roster check.
- Rosters will be locked by team captain/coach prior to the **FOURTH** game.
- After the **FOURTH** game, the team is not allowed to add or use new, unrostered skaters.
- Any player listed on the team's roster who is **not** registered with Corona Inline by the roster lock date will be deemed ineligible and taken off the team's roster.
- Players arriving after their game start time must check in at the front desk before joining the game.
- Substitution of players during playoffs will be up to the *Hockey Director's discretion*. The team must contact the Hockey Director one day prior to the start of the playoff game with their concerns.
- Any player judged to be at an inappropriate playing level for the division will be removed from that team by the Hockey Director. The team will still be responsible for their full team fee. This inappropriate leveled player will be encouraged to play in a higher division.
- Any team judged to be at an inappropriate playing level for the division in which they are playing, may be removed from the division and/or moved to another division at the discretion of the Hockey Director.
- Players must be 18 years of age or older to play in an adult division. (*Hockey Director discretion*) Exceptions are only made for goaltenders who may be bantam age (16) and **MUST** have a waiver signed by their parent/legal guardian on file. Females playing goalie must also be at least 16 years old with a signed waiver on file.

## Uniform Rules

- All jerseys must have a number.
- Players must have similar color-based jerseys. Club hockey jerseys are **NOT** allowed for rec games.
- In the event that two opposing teams wear similar jerseys, the team with the wrong color (i.e. home/away) jersey must change, at referee's discretion.
- **Home jerseys are light. Away jerseys are dark.**

## Game Rules

- There is a ten goal mercy rule (Adults only).
- No off-sides and no icing.
- All games are played 4 on 4 when at even strength.
- When numerous penalties are assessed, there will never be less than two players and a goalie on the floor per team at one time.
- Games will be three (3) 15-minute running time periods. Warm-up will be 3 minutes.
- Last minute of the game will be stop time when the goal difference is within 2 goals in the third period.
- During the regular season, games tied at the end of 3 periods will go to a three-minute 4 on 4 overtime period. If the game is still tied at the end of the overtime period, the game will end in a tie and each team receives 1 point. If someone scores in overtime, the winning team receives 2 points and the losing team receives 1 point.
- **During overtime, the clock does not stop.**
- During the playoffs, games tied at the end of THREE periods will go to sudden death victory overtime.
- Timeouts cannot be used in overtime for the regular season or playoffs.
- Any player or coach judged to be engaging in unsportsmanlike conduct will be penalized, ejected and/or suspended.
- Any person under the age of 18 who enters the player bench area, **MUST** wear a helmet with a full face mask. If they do not, a warning will be given followed by a 2-minute delay of game penalty for that team.

## Tie-Breakers

- In the event that two teams have the same number of points at the end of the regular season, the tie-breakers are as follows:
  1. Team with more wins
  2. Head to head (does not apply in 3 way tie situations)
  3. Goal differential
  4. Team with fewest goals against
  5. Team with most goals for
  6. Team with fewest penalty minutes
  7. Coin toss

## Penalties and Suspensions

- A player obtaining three penalties in a single game will be ejected from that game.
- A game misconduct results in the player's immediate ejection.
- Any penalty assessed as a fight, intent to injure, or abuse of an official will result in a minimum of a 1 game suspension from **all leagues**.
- Any player's second fight or a second major penalty in that same season will result in immediate expulsion from that season and playoffs and may result in expulsion from the league in future seasons.
- All offenses are accumulative over the course of all seasons; no players will have a clean slate and repeat offenders will be penalized as such.
- **All suspension rulings are final and non-negotiable.**

- Teams are responsible for the conduct of their fans and may be penalized, suspended, or expelled based on the actions of their fans.
- **No refunds will be granted to players and/or teams suspended or expelled from leagues.**
- Players may be suspended for games in a specific league or may be suspended from all leagues in which they play for a given time period at the discretion of the Hockey Director.
- All suspensions will be dealt with on a case by case basis. No assumptions about the length of a suspension can be made by players and/or coaches based on similar prior incidents. The Hockey Director will consider a referee's report, game situation, and circumstance, player history, severity of action (e.g. injury caused), etc.

### **Youth Recreation League Specific**

- All players must wear The Rinks - Corona Inline jersey during all games. If a player forgets his/her jersey, he/she may sign one out from the front desk. Club jerseys and NHL team jerseys are NOT allowed.
- Any skater who wishes to play goalie may play one age division down at the discretion of the Hockey Director.
- Girls may play one age division down at the discretion of the Hockey Director.
- During the regular season, teams may borrow a goaltender from another team in the same division. Teams may not use any skaters not on their roster. **Substitutes must be approved by the Hockey Director.**
- During playoffs, a team may use a substitute goalie from a rec division aged below that at which they are playing, or they may use a skater off their roster in goal. **Substitutes must be approved by the Hockey Director.**
- All players must register through The Rinks - Corona Inline and be placed on a team by the Hockey Director. Coaches may not add players to their own team.
- Carpool requests will be accepted at the discretion of the Hockey Director.
- A coach may name an assistant coach and have their children placed on their team, however if the Hockey Director believes that placing the two coaches together will threaten the parity of the league, coaches may be denied their request to coach together. In this case, coaches are encouraged to coach their own team.
- Immediate family members may be placed on the same team.
- All coaches, including assistants, must have proof of current AAU coaches' membership and all head coaches must have AAU coaching certification by the next available certification class.
- **All players must be played equally at ALL times.** Any coach judged to be playing players unequally will receive one warning and then be removed from coaching if the problem persists.
- Team rosters may be changed during the season by the Hockey Director to ensure parity.